Lecture 11: Non-linear dynamical systems: Part 3

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The application of non-linear systems analysis to understand the elementary response of *Drosophila* photoreceptor cells to light.



So, today we study a real case of a biological **non-linear dynamical system**.

	n = 1	n = 2 or 3	n >> 1	continuum
Linear	exponential growth and decay single step conformational change fluorescence emission pseudo first order kinetics	second order reaction kinetics linear harmonic oscillators simple feedback control sequences of conformational change	electrical circuits molecular dynamics systems of coupled harmonic oscillators equilibrium thermodynamics diffraction, Fourier transforms	Diffusion Wave propagation quantum mechanics viscoelastic systems
Nonlinear	fixed points bifurcations, multi stability irreversible hysteresis overdamped oscillators	anharmomic oscillators relaxation oscillations predator-prey models van der Pol systems Chaotic systems	systems of non- linear oscillators non-equilibrium thermodynamics protein structure/ function neural networks the cell ecosystems	Nonlinear wave propagation Reaction-diffusion in dissipative systems Turbulent/chaotic flows

The van der Pol non-linear oscillator...



The van der Pol **non-linear oscillator...**



$$\ddot{v}_{C1}-\epsilon(1-v_{C1}^2)\dot{v}_{C1}+v_{C1}=0$$
 , where... $\epsilon=rac{1}{R}\sqrt{rac{L_1}{C_1}}$



an unstable fixed point at the origin, and a **stable limit cycle oscillation**

The van der Pol non-linear oscillator...



the switch from slow to fast flow...



The neuronal action potential...a slight variation on the van der Pol oscillator...





membrane pot $\frac{\mathrm{d}v}{\mathrm{d}t} = v - \frac{v^3}{3} - w + I$ slow K+ flux $\frac{\mathrm{d}w}{\mathrm{d}t} = \frac{1}{\tau}(v + a - bw)$

this is essentially the van der Pol oscillator, with **one difference**....

dv

d*t*

dw

d*t*

= v

=

membrane pot

slow K+ flux



the linear term to the w nullcline provides for **thresholded oscillation**....

 v^3

3

w+I

(a-bw)

membrane pot

slow K+ flux





for **I** = **0**...a stable fixed point

membrane pot

slow K+ flux





for I = 0.1...a stable fixed point, but a transient oscillation...

membrane pot

slow K+ flux





for **I = 0.2**...a stable fixed point, but a larger transient oscillation...

membrane pot

slow K+ flux





for I = 0.3...the fixed point de-stabilizes via Hopf bifurcation

membrane pot

slow K+ flux





This provides for a **thresholded firing** of the action potential...

dv

d*t*

dw

d*t*

= v

=

membrane pot

slow K+ flux



the linear term to the w nullcline provides for **thresholded oscillation**....

 v^3

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(a-bw)

The Drosophila eye





Levels of structural organization...



~800 unit eyes

ommatidium)... 8 photoreceptor cells

~30,000 microvilli (the rhabdomere) ~10,000 rhodopsin molecules







The Single Photon Response (Quantum Bump):

Stochastic electrical response to the absorption of a single photon. Parameters: size, shape, latency of occurrence, and a refractory period.

The Macroscopic Impulse Response:

A statistical superposition of quantal responses. This response is the bump latency distribution convolved with the average bump size and shape.



Linearity at the **cellular level**...





Henderson and Hardie, J.Physiol. (2000) 524.1, 179



Calcium-dependence...

the macroscopic response..

the quantum bump....



Figure 6. Impulse responses at different Caⁱ⁺ concentrations

Normalized responses to a krief (10 ms) flash of light containing on 75 effective photons over the range of bath Ca²⁺ encentrations used in this study (1.5 and 0.5 mm, 200, 100, 50 and 25 μ m and "0" Ca²⁺). Response kinetice became progressively slower as Ca²⁺ ware lowered. Note that responses in 25 μ m and "0" Ca²⁺ were very similar



- Essentially all of the proteins and small molecules involved are identified, every state-of-the-art high-quality experiment (single/double knockouts, electrophysiology, calcium imaging, etc.) has been carried out...
- BUT...yet we do not understand even the most basic response of this system the quantum bump.



(1) What is the basis for the quantum bump...what determines latency, size/shape, and refraction? Why is it an all-or-nothing event?

(2) What makes it so reliable following light absorption and so improbable in the dark?

(3) Why do we get exactly one bump per photon, never two or more?





Concepts, simplifications, and an important feature...

(1) You can think of the model as comprising four conceptual "modules". An bump trigger (input), a bump initiator (A), a bump generator (B), and a negative feedback unit (C).



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- (1) You can think of the model as comprising four conceptual "modules". An bump trigger (input), a bump initiator (A), a bump generator (B), and a negative feedback unit (C).
- (2) Calcium-dependent negative feedback is lumped into one process (C*) for right now. Trp channels are lumped into one species (B*).
- (2) Some known molecules (e.g. M* inactivation, and InaD) are represented implicitly in the model.
- (3) System operates at the stochastic limit (1 M*, 1-5 G*, 1-5 PLC*...15-25 B*), so requires stochastic simulation methods (numbers, not concentrations of species). We will describe the method for computational simulation of the reaction dynamics shortly...

The model...mathematically:



$$\frac{dM^*}{dt} = -\gamma_{rh}(1 + g_{rh}f_n)M^*$$

$$\frac{dG^*}{dt} = k_g G M^* - k_{plc} P L C_t G^* - a_g G^*$$

$$\frac{dPLC^*}{dt} = k_{plc}PLC_tG * -\gamma_{plc}(1 + g_{plc}f_n)PLC^*$$

$$\frac{dA^*}{dt} = k_a PLC^* - \gamma_a (1 + g_a f_n) A^*$$

$$\frac{dB^*}{dt} = k_b (1 + g_{bp} f_p) (A^*/k_a)^m (B_t - B^*) - \gamma_b (1 + g_{bn} f_n) B^*$$
$$\frac{dCa}{dt} = \sigma B^* ([Ca]_{ext} - [Ca]) - \gamma_{Ca} ([Ca] - [Ca]_0) - (k_c [Ca] - \gamma_c C^*)$$
$$\frac{dC^*}{dt} = k_c [Ca] - \gamma_c C^*$$

$$f_n(C^*) = \frac{([C^*]/K_n)^{m_n}}{1 + ([C^*]/K_n)^{m_n}}$$

$$f_p(Ca) = \frac{([Ca]/K_p)^{m_p}}{1 + ([Ca]/K_p)^{m_p}}$$

Parameter estimation:

Free parameters fit to average quantum bump size and shape, and average latency.

And...



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And...as you will see soon, the system generates nice looking quantum bumps upon stochastic numerical simulation...





Parameter estimation:

Free parameters fit to average quantum bump size and shape, and average latency.



Results in a "<u>solution manifold</u>", but basic mechanism of bump generation is independent of specific parameter values. How can we "see" the system dynamics in some intuitive way? And...what about the stochasticity?



$$\frac{dM^*}{dt} = -\gamma_{rh}(1 + g_{rh}f_n)M^*$$

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$$\frac{dA^*}{dt} = k_a P L C^* - \gamma_a (1 + g_a f_n) A^*$$

$$\frac{dB^*}{dt} = k_b (1 + g_{bp} f_p) (A^*/k_a)^m (B_t - B^*) - \gamma_b (1 + g_{bn} f_n) B^*$$
$$\frac{dCa}{dt} = \sigma B^* ([Ca]_{ext} - [Ca]) - \gamma_{Ca} ([Ca] - [Ca]_0) - (k_c [Ca] - \gamma_c C^*)$$
$$\frac{dC^*}{dt} = k_c [Ca] - \gamma_c C^*$$
$$f_* (C^*) = \frac{([C^*]/K_n)^m}{dt}$$

$$f_n(C^*) = \frac{([C^*]/K_n)^{m_n}}{1 + ([C^*]/K_n)^{m_n}}$$

$$f_p(Ca) = \frac{([Ca]/K_p)^{m_p}}{1 + ([Ca]/K_p)^{m_p}}$$



(1) We want to "see" the **system dynamics** in some intuitive way...and...

(2) System operates at the stochastic limit (1 M*, 1-5 G*, 1-5 PLC*...15-25 B*), so requires stochastic simulation methods (numbers, not concentrations of species).

Let's deal with item 2 first....the Gillespie method (another interlude).

Stochastic simulation...the Gillespie method.



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$$([C^*]/K_c)^m$$

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Step 1: $[X_i(t)] = [M^*(t), G^*(t), PLC^*(t), A^*(t), B^*(t), Ca(t), C^*(t)]$ The current "state" of the system

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<u>Step 2:</u> $\frac{d[X_i^f]}{dt} = \left[\frac{dM_f^*}{dt}, \frac{dG_f^*}{dt}, \frac{dPLC_f^*}{dt}, \frac{dA_f^*}{dt}, \frac{dB_f^*}{dt}, \frac{dCa_f^*}{dt}, \frac{dC_f^*}{dt}\right]$ Calculate forward and reverse rates for time t $\frac{d[X_i^r]}{dt} = \left[\frac{dM_r^*}{dt}, \frac{dG_r^*}{dt}, \frac{dPLC_r^*}{dt}, \frac{dA_r^*}{dt}, \frac{dB_r^*}{dt}, \frac{dCa_r^*}{dt}, \frac{dC_r^*}{dt}\right]$

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Generate two random numbers

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Calculate forward and reverse rates



Generate two random numbers

Update time...so that time steps are a function of how fast the system dynamics are evolving



Step 1:
$$[X_{i}(t)] = [M^{*}(t), G^{*}(t), PLC^{*}(t), A^{*}(t), B^{*}(t), Ca(t), C^{*}(t)]$$

The current "state" of the system \checkmark
Step 2: $\frac{d[X_{1}^{f}]}{dt} = \left[\frac{dM_{1}^{*}}{dt}, \frac{dG_{1}^{*}}{dt}, \frac{dPLC_{1}^{*}}{dt}, \frac{dA_{1}^{*}}{dt}, \frac{dB_{1}^{*}}{dt}, \frac{dCa_{1}^{*}}{dt}, \frac{dC_{1}^{*}}{dt}\right]$
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Step 3: $0 \le r_{1}, r_{2} \le 1$
Step 4: $t_{reor} = t_{adt} + \frac{1}{p} \frac{d[X_{1}^{r}]}{\int \frac{d[X_{1}^{r}]}{dt} + \sum_{k} \frac{d[X_{1}^{r}]}{dt}}$
Step 5: $X_{s}(t_{reov}) = X_{b}(t_{adt}) + 1$
Step 6: Update state of system

Stochastic simulation...the Gillespie method.



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The result of one trial of Gillespie simulation of this system. "Light stimulation" amounts to creating one active rhodopsin molecule instantly at t=0.



Several quantum bump trials (1M* made at t=0):



How can we "see" the system dynamics in some more intuitive way? This is a sevendimensional dynamic!!



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But, it turns out that all the reactions except for B* (the channels) and C* (the negative feedback) equilibrate fast. All the relevant dynamics are effectively in a two-dimensional subspace of the overall dynamics!

$$\frac{dB^*}{dt} = k_b (1 + g_{bp} f_p) (A^*/k_a)^m (B_t - B^*) - \gamma_b (1 + g_{bn} f_n) B^*$$

$$\frac{dC^*}{dt} = k_c[Ca] - \gamma_c C^*$$









...fixed point stable?



...a stable fixed point in the dark







... fixed point destabilizes (via Hopf bifurcation)





Again, one trial of stochastic simulation of this system. "Light stimulation" amounts to creating one active rhodopsin molecule instantly at t=0.





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- (2) But, upon activation of PLC*, the system dynamics causes the cascade to work as a stochastic relaxation oscillator... building up DAG to where calcium influx through Trp* ignites the positive feedback. This destabilizes the fixed point, triggers a regenerative opening of Trp channels, and causes the system to go through a "limit-cycle oscillation".





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- (3) Deactivation of PLC* and build-up of C* shuts-off the bump and causes the system to go into a refractory phase until C* itself deactivates.





An oscillator that lives for one oscillation!





An oscillator that lives for one oscillation!

What kind of oscillator is that? One that makes exactly one QB per photon...a light-induced single cycle oscillator.



<u>A test of the model</u>...what if we don't let M* deactivate?



<u>Computationally</u>...by setting $\gamma_{rh} = 0$

$$\frac{dM^*}{dt} = -\gamma_{rh}(1 + g_{rh}f_n)M^*$$

<u>A test of the prediction of oscillation</u>...what if we don't let M* deactivate?





M* deactivate? PLC msec -10 * 0 ů -20 -30 msec ť σ **B*** Ð msec

A test of the prediction of oscillation...what if we don't let

<u>A test of the model</u>...what if we don't let M* deactivate?

<u>Computationally</u>...by setting $\gamma_{rh} = 0$

$$\frac{dM^*}{dt} = -\gamma_{rh}(1 + g_{rh}f_n)M^*$$

Experimentally...by arrestin knockout



<u>A test of the prediction of oscillation</u>...what if we don't let M* deactivate?



So, an explanation for why we get just one bump per photon....



Fundamentally different from the vertebrate rod cell...



D.A. Baylor (1996) PNAS. 93, 560-6



Vertebrate and Invertebrate photoreceptors...comparative physiology



R.C. Hardie (2001) J. Exp. Biol. 204, 3403-9

<u>Vertebrate</u> (rod) <u>Invertebrate</u> (fly photoreceptor) G_t, cGMP cascade G_{α} , PLC- β pathway **Hyperpolarizes Depolarizes** Slow (~1-10 sec) fast (~50 msec) **Consistent latency Randomly distributed latency** Sterotyped size/shape Variable size Saturation at ~500 phot/sec Saturation at ~10⁶ phot/sec

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A first explanation of the basic system behaviors....and can drive further experimentation...or...



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- 3. Single bump per photon is guaranteed by deactivating the relaxation oscillator within one oscillation by shutting off early intermediates in signaling.

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- 1. The quantum bump is the result of a light-induced non-linear (relaxation) oscillator, converting photons into a fast, all-or-nothing opening of 25-30 ion channels.
- 2. Variable latency comes from the stochasticity of igniting positive feedback and size/shape come from Ca²⁺-dependent dynamics of positive and negative feedback.
- 3. Single bump per photon is guaranteed by deactivating the relaxation oscillator within one oscillation by shutting off early intermediates in signaling.
- 4. The reliability of the bump upon photon absorption and the absence of the bump in the dark is explained by the sharp threshold for igniting Ca²⁺-mediated positive feedback. Below this, vanishingly low bump probability....above this, bumps with probability approaching one.

A first explanation of the basic system behaviors....and can drive further experimentation...or...



Next, we will use everything we have learned up to now to take on the problem of **protein function and evolution**....a non-linear dynamical system comprised of many parts.

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Linear	exponential growth and decay single step conformational change fluorescence emission pseudo first order kinetics	second order reaction kinetics linear harmonic oscillators simple feedback control sequences of conformational change	electrical circuits molecular dynamics systems of coupled harmonic oscillators equilibrium thermodynamics diffraction, Fourier transforms	Diffusion Wave propagation quantum mechanics viscoelastic systems
Nonlinear	fixed points bifurcations, multi stability irreversible hysteresis overdamped oscillators	anharmomic oscillators relaxation oscillations predator-prey models van der Pol systems Chaotic systems	systems of non- linear oscillators non-equilibrium thermodynamics protein structure/ function neural networks the cell ecosystems	Nonlinear wave propagation Reaction-diffusion in dissipative systems Turbulent/chaotic flows